

This tutorial is based in the previous one but it has some changes suggested by Nidhogg to simply the first process explained in tutorial Jvid A_1. So this effect is named Jvid A_2.

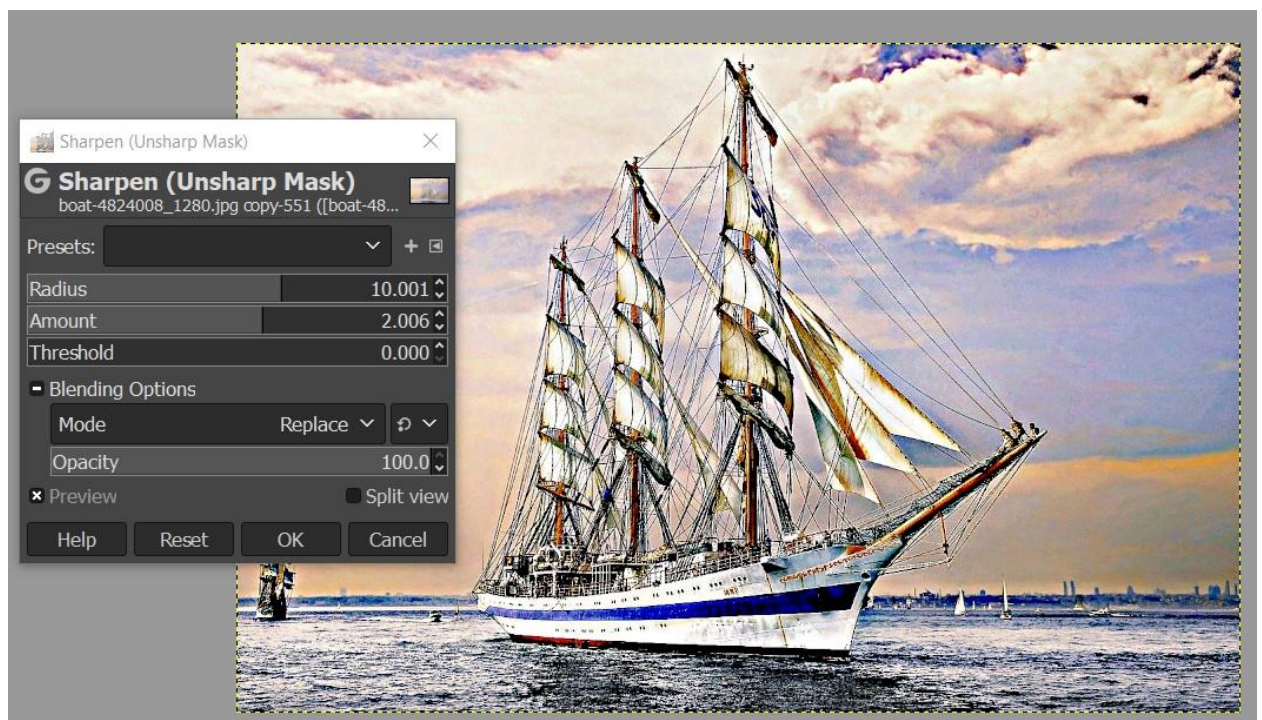
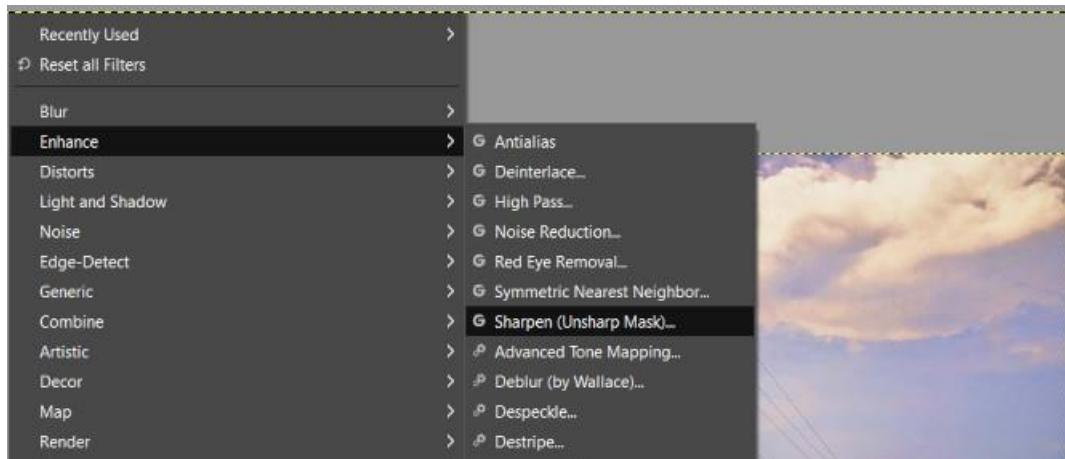
You can find an informative note at the end of this tutorial.

Thanks Dinasset for your quick adaptation to your filter.

Here how to get the result Jvid A_2

Open your image and Duplicate the image.

Select Duplicate layer go to Filters – Enhance – Unsharp Mask and set the values you see in the shot.

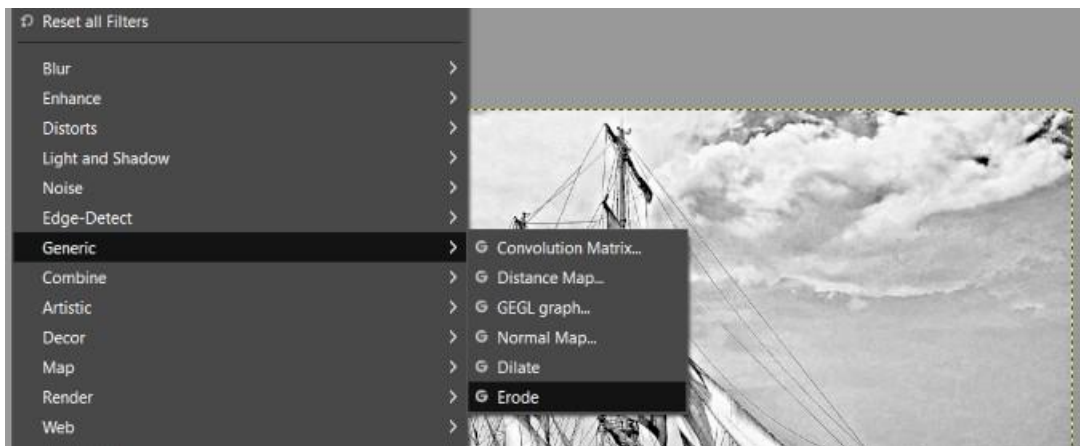


After that, Go to Colors – Desaturate – Color to Gray

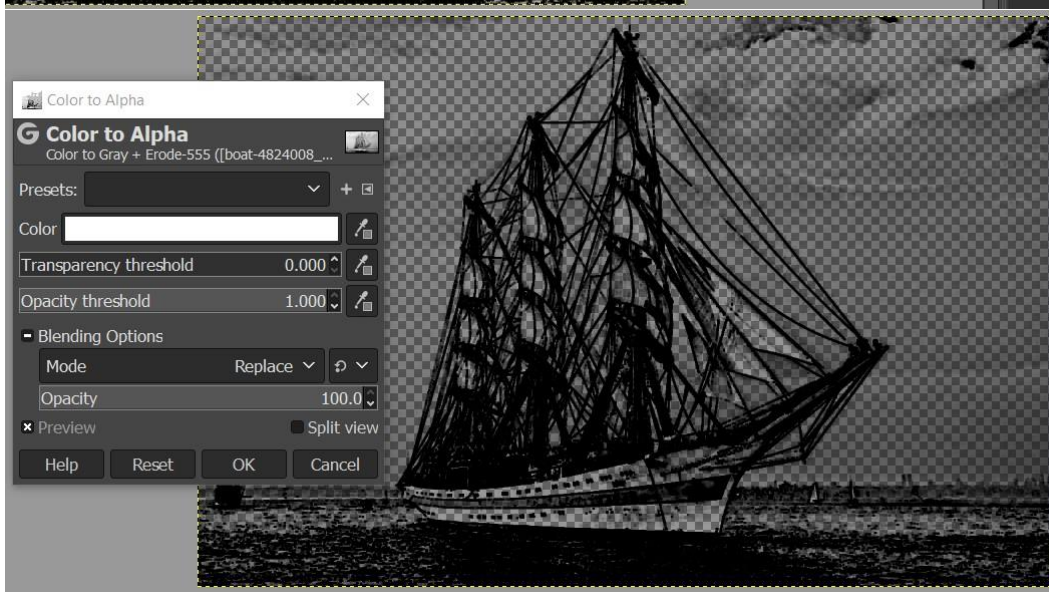


Set the values you see in the shot.

Go to Filters – Generic – Erode to engross the lines.



Layers so far



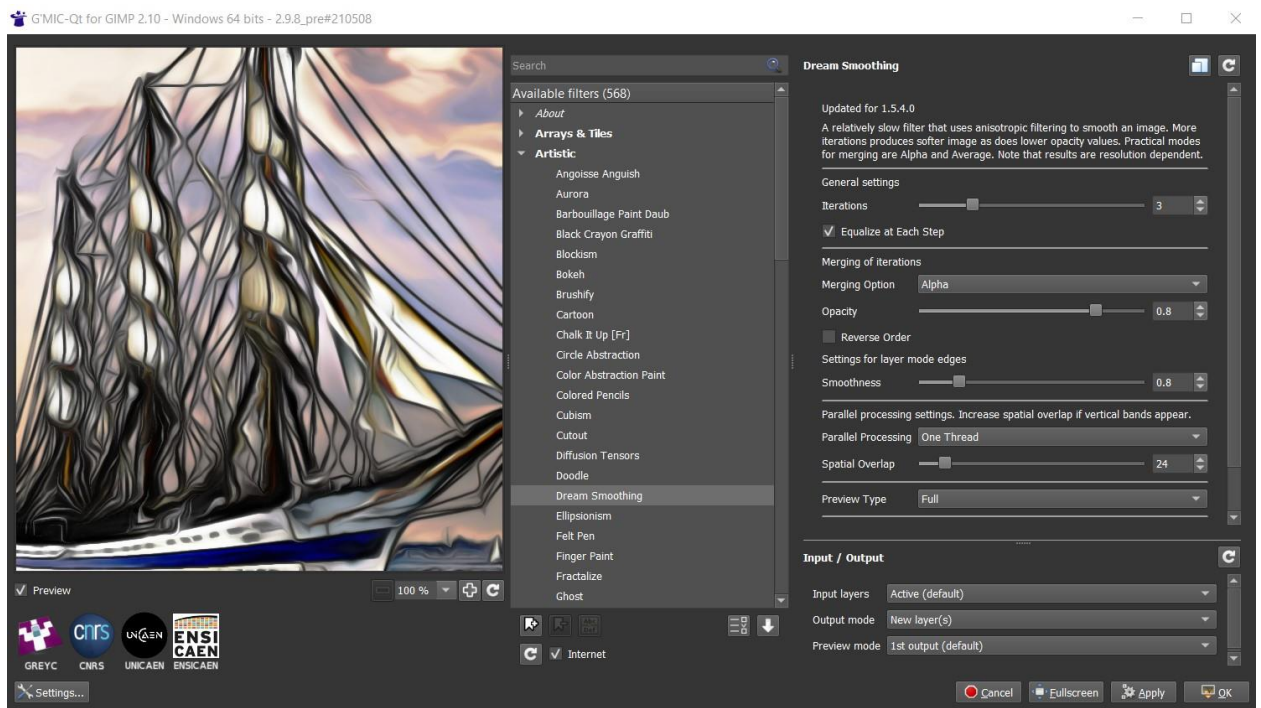
Go to Colors
– Color to
Alpha to
remove the
gray color
and let only
the black
lines.

Here we go
to New from
Visible to
create a new
layer

Close the eye to Color To Gray Layer and New from Visible with right button.



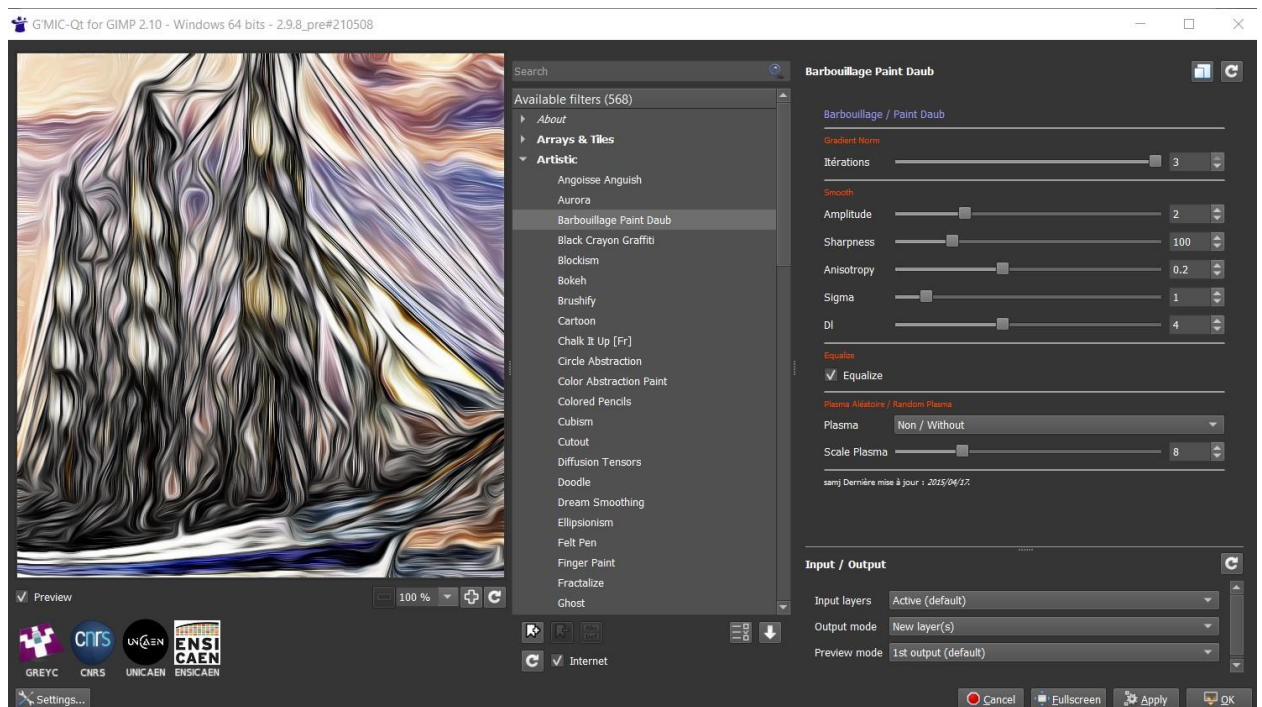
Visible selected and Go to Filters – GMIC – Artistic – Dream Smoothing



Output a new layer

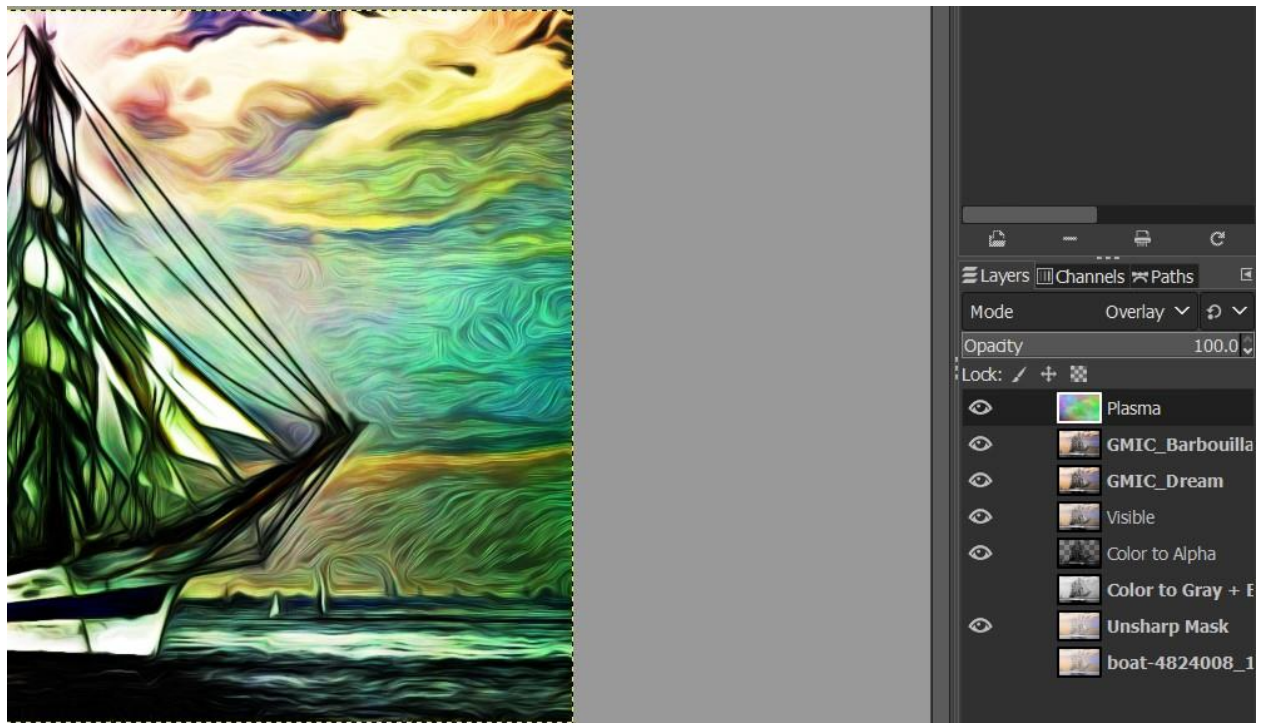
Now Go to Gmic again

Artistic – Barbouillage Paint with the following values and Output to a new Layer.



Set the new layer at layer mode Soft Light

Create a new layer named Plasma. Go to Filters – Render – Noise – Plasma



You can choose the best layer mode to your image on plasma layer.

I think the best ones are Grain Merge or Overlay. Set opacity lower if needed.

As a final result this one,

Note:

The filter C2G (Color to Gray) is slow when applied with the extreme values shown in the tutorial, particularly if the image is not small; if you have performance problems you may:

- reduce those values at your taste (maybe you need to darken the result afterwards)*
- temporarily reduce the size of the layer to 1/2, then apply C2G, then rescale back the layer to its full size.*

JvidEffect A2.

Enjoy the process.

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